

HENRY LIU

user experience designer
+ design strategist

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Montebello, CA 90640
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SKILLSET

Photoshop
Illustrator
Fireworks
InDesign
Flash
After Effects
Premiere

HTML
CSS
Javascript
jQuery
PHP
ActionScript

UI Design
Interaction Design
Visual Design
Design Strategy
Rapid Prototyping

Mac + PC Proficient

INTERESTS

Avid music lover, food
fanatic, technologist,
traveler, typography nerd
and basement scratch DJ.

INTENT

Creative, curious, and a driven advocate of fulfilling user needs, I am a user experience designer that leverages my multidisciplinary technical and creative skillset to deliver meaningful, useful, and engaging products/services.

EXPERIENCE

Comcast Silicon Valley

Senior User Experience Designer

Sept 2009 – Present

User experience lead for mobile projects, user engagement efforts and premium products. Rapid prototyped for web and mobile using paper, Keynote, HTML/CSS, and jQuery. Produced wireframes, task flows, concepts, and final artwork for plaxo.com and mobile UIs. Facilitated ideation, brainstorming, and user research using design thinking methodology.

blinkx

Web | Graphic | Interaction Designer

Feb 2008 – April 2009

Design lead for web, Windows + Mac desktop, Facebook, and iPhone applications. Designed and developed rich media user interfaces using Flash, Javascript, and XML. Art directed and produced web sites, online videos, and web advertising units. Produced dynamic web sites using standards-based, hand-coded HTML/CSS and PHP.

Bioneer, Inc

Web | Graphic Designer

June 2006 – December 2007

Designed, and produced marketing collateral in print, web, and interactive media. Initiated and launched product offering that facilitated ordering process for customers. Maintained web site in accordance with company marketing activities and strategies. Visualized and implemented user interfaces for e-commerce product ordering systems.

Freelance Designer

June 2006 – Present

EDUCATION

California College of the Arts, San Francisco CA

MBA, Design Strategy

Graduated May 2010

San Francisco State University, San Francisco CA

Continuing Education course in Interaction Design

Completed March 2008

University of California, Berkeley CA

BS, Computational Engineering Science

Graduated December 2005